

Index

- α -feasible, 47
- α -steep, 46
- k -simplex, 80
- α -safe, 46
- 2-dimensional projections, 10

- appearance, 81
- arrangement, 22
 - combinatorial complexity, 22

- black shadow, 63
- blue shadow, 63

- castability problem, 13
- castable, 13
- casting, 6
 - die casting, 9
 - injection moulding, 8
 - sand casting, 8
- cavity, 94
- color group, 96
- combinatorially distinct, 37
- computer-aided design, 3, 9
 - modeling, 10
 - simulation, 12
 - Sketchpad, 10
 - verification, 12
- computer-aided manufacturing, 3
- cone of directions, 96
- convex hull, 90
- convex point, 81

- die casting, 9
- direction, 19, 21
 - opposite, 21
 - parting directions, 19
 - removal directions
 - blue, 20
 - removal directions, 19
 - red, 20
- directional uncertainty, 15, 45
- down-facet, 28, 48

- feature, 93
 - cavity, 13
 - feature recognition, 93
 - geometric feature, 13
- features, 13
- flat point, 81

- general position, 37

- hemisphere, 81

- injection moulding, 8

- lid, 95
- line hull, 90
- link, 97
- lower envelope, 49

- manufacturing, 4
 - casting, 4
 - extrusion, 5
 - stereolithography, 4
- modeling, 10
 - 2-dimensional projections, 10
 - solid modeling, 11
 - surface modeling, 10
 - wire-frame, 10

- nearly convex point, 81
- nearly reflex point, 81
- neighborhood of an appearance, 81

- opposite cast removal, 14, 25

- plane-cavity, 81, 87
- polyhedral set, 80
- polyhedral terrain, 22
- polyhedron, 20
 - convex edge, 21
 - exterior, 20
 - interior, 20
 - reflex edge, 21

- red shadow, 63
- reflex point, 81
- reflex-free hull, 17, 79, 83
- reflex-free set, 82
- restricted plane-cavity, 104

- saddle point, 81
- sand casting, 8
- separability, 13
- shadow curves, 33
- side-core, 104
- silhouette, 32
 - blue silhouette edge, 63
 - convex silhouette, 32
 - convex silhouette interval, 32
 - lower blue curtain, 65
 - lower blue silhouette edge, 64
 - reflex silhouette, 32
 - reflex silhouette interval, 32
 - shadow curves, 33
 - silhouette curves, 33
 - silhouette edges, 32
 - upper blue curtain, 65
 - upper blue silhouette edge, 64
- simplicial complex, 80
- singular, 80
- skewed ejection direction, 16, 59
- solid modeling, 11

- star, 97
- star hull, 91
- surface modeling, 10

- terrain, 46
- three-manifold with boundary, 80

- up-facet, 28, 48

- wire-frame, 10